

# 14th Annual HALLOWEEN SKIRMISH INVITATIONAL SKIRMISH

LOCATION: FT. SHENANDOAH

DATE:10/28-10/30

HOSTED BY: 7" REGIMENT VA. VOLUNTEERS



GATHER 'ROUND ALL YOU SPOOKTACULAR AND GREAUTIFUL PEOPLE, IT'S THAT WONDERFUL TIME OF YEAR AGAIN WITH YOUR FAVORITE MINNIHOONIES PRESENTING YOU THE FUN-FILLED AND EVER POPULAR EVENTS. SO COME AND SPEND THE WEEKEND WITH US AND YOUR FRIENDS AND MAYBE BREAK A FEW TARGETS AND DIRTY SOME GUNS FOR THE LAST MATCH OF THE SEASON AT THE FORT WE ALL HOLD CLOSE.

\*All teammatches will be in uniform or costumes\*

\*Targets are subject to change to availability\*

## Team Match Registration

Name: _			
Team#			

### Team Events

Musket (5 man)	(# of teams) x 35.00/ea =		
Carbine (5 man)	(# of teams) x 35.00/ea =		
Smoothbore (3-man) _	(# of teams) x 18.00/ea =		
Mortar (4 man)	(# of teams) x 20.00/ea =		
Artillery (6 man)	(# of teams) x 35.00/ea =		

# PLEASE MAKE CHECKS PAYABLE TO THE FOLLOWING:

7<sup>™</sup> REGIMENT VA. VOLUNTEERS
PLEASE MAIL IN BY OCTOBER 25,2022 TO
10229 DALE DRIVE, FAIRFAX, VA 22032

### 14th Annual Halloween Skirmish

### Date 10/28/22-10/30/22

Location: Ft.Shenandoah, Winchester, Va

### Schedule of Events

Friday October 28,2022: 1100- MAIN RANGE OPENS FOR INDIVIDUALS

1700- MAIN RANGE CLOSES

### Saturday October 29,2022:

0730 STAT HOUSE OPENS FOR TARGET SALES/REGISTATION

0800 MAIN RANGE OPENS FOR INDIVIDUALS

0930 MORTAR TEAMS CAN START SETTING UP

0950 MORTAR TEAM CAPTAIN MEETING

1000 MORTAR MATCH BEGINS

1100 MORTAR MATCH ENDS

1300 INDIVIDUAL MATCH ENDS

1315 MAIN RANGE SET-UP FOR CARBINE COMPANY MATCH

1330 CARBINE COMPANY COMMANDER MEETING

1335 FIRST RELAY FOR CARBINE MATCH

1530 CARBINE MATCH ENDS

1545 SMOOTHBORE TEAM CAPTAINS MEETING

1600 SMOOTHBORE MATCH BEGINS

1700 SMOOTHBORE MATCH ENDS

1700 MAIN RANGE CLOSES FOR THE DAY

### Sunday October 30,2022

0800 STAT HOUSE OPENS FOR PROTEST PERIOD

0845 MUSKET TEAM CAPTAINS MEETING

0855 PROTEST PERIOD CLOSES

0900 OPENING CEREMONIES

0915 FIRST RELAY FOR MUSKET

1115 MUSKET MATCH ENDS

1125 MAIN RANGE IS CLOSED FOR SETUP OF ARTILLERY

1200 ARTILLERY MATCH COMMANDERS MEETING

1215 FIRST RELAY OF ARTILLERY

1330 ARTILLERY MATCH ENDS

1400 MAIN RANGE IS CLOSED FOR CLEAN-UP & AWARDS

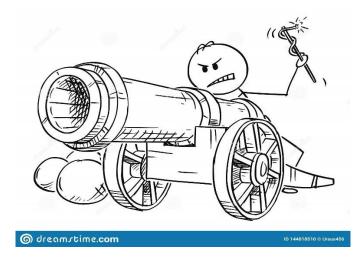
 ALL TIMES ARE GUIDELINES, NOT SET IN STONE DUE TO COMPLETION AND EASE OF TRANSITION BETWEEN EVENTS AND WEATHER PERMITTING EVENTS.

### TARGET LIST FOR TEAM MATCHES:

MUSKET:	CARBINE: 20 BIRDS ON	
20 BIRDS ON BACKER*	BACKER*	
10 WOOD BLOCKS	10 WOOD BLOCKS	
10 BOTTLES	10 BOTTLES	
10 HANGING BIRDS	10 HANGING BIRDS	
1 STAKE N' 2 EGGS*	1 STAKE N' 2 EGGS*	
SMOOTHBORE:	9 BIRDS ON BACKER	
	6 WOOD BLOCKS	
	6 BOTTLES	
	4- 6" TILES	

INDIVIDUALS WILL BE 5- SHOT FOR SCORE INITIAL \$1.50 / RE-ENTRY 1.00

# MORTAR- TEAMS TO PROVIDE THEIR OWN STAKE



ARTILLERY- COUNTER BATTERY W/ TIE BREAKER