



Second Virginia Volunteer Infantry

January 15, 2011

Dear Fellow Skirmisher,

Once again the Second Virginia Volunteer Infantry is proud to host the **22nd Early Bird Skirmish** at Fort Shenandoah. This year, the skirmish is scheduled for March 11-13, 2011 and once again, we are hoping for good weather to kick off the Skirmish Season. In case of inclement weather, you will be notified by phone, email and/or N-SSA Website of a change in dates.

As in the past, we will be having the following Company Competitions: **Musket, Carbine, Revolver, Repeater, Smoothbore and Mortar**. Uniforms are to be worn for all Company Competitions.

Mortar Team Competition will be on Saturday morning at 10:00 am to be done simultaneously with Individual Competition. To enroll in any Company event, please complete the enclosed "Application for Participation – Early Bird Skirmish" and remit the monies required.

As a reminder to units in the Allegheny Region, the company scores are counted towards your end of year points for regional awards in Musket, Carbine and Revolver.

Individual Competition will start on Friday Morning at 0900 hours, end at 1700 hours and start again Saturday morning at 0800 hours until 1330 hours.

We will be giving away **247 medals** during the 3-day weekend so plan on coming out and enjoy the fun.

Enclosed in the packet, you will find a Application for Participation, a overview of the time events and notes of interest, a program of Events and a Medals listing to entice everyone's participation.

I look forward to seeing everyone at the 22nd Early Bird Skirmish and hope you enjoyed your winter season. I wish everyone well over the next 2 months and just like you, I look forward to the start of another fun year of Skirmishing.

Ronald K. Beatty,
Statistics Officer
22nd Early Bird Skirmish



Application for Participation
22nd EARLY BIRD SKIRMISH

March 11-13, 2011

Ft. Shenandoah, Winchester, Va.

Unit Name: _____
 Address: _____

Region: _____
 Seniority No: _____
 Phone Number: _____

<u>Event</u>	<u>Date</u>	<u>Time</u>	<u>Cost/Team</u>	<u>No. of Teams</u>	<u>Total Cost</u>
Mortar Team	March 12th	10:00 AM	\$ 15.00	_____	\$ -
Revolver Team	March 12th	12:30 PM	\$ 15.00	_____	\$ -
Carbine Team	March 12th	2:00 PM	\$ 30.00	_____	\$ -
Repeater Team	March 12th	4:30 PM	\$ 20.00	_____	\$ -
Musket Team	March 13th	9:00 AM	\$ 48.00	_____	\$ -
Smoothbore Team	March 13th	12:30 PM (est)	\$ 20.00	_____	\$ -
				Grand Total	\$ -

1. Each team is to provide an electronic digital stopwatch for timing team events.
2. Each team should bring a STAPLE GUN for preparing targets.
3. **Uniforms are REQUIRED** for team events. In the event of severe weather, any changes will be announced from the tower and if time permits, written notices will be posted on bulletin boards.

Return entries no later than **March 5, 2011** to:

Ronald K. Beatty
 Early Bird Skirmish
 144 Long Field Lane
 Berryville, Va. 22611-4143

Make checks payable to: **SECOND VIRGINIA VOLUNTEER INFANTRY**

_____ Date

_____ Signature of Authorized Representative

_____ email address

_____ Printed Name of Authorized Representative

22nd Early Bird Skirmish



March 11-13, 2011

Highlights

- **247 Medals** to be Awarded during this Skirmish
- **TEN shots** for score on all INDIVIDUALS
- Individual Events are **\$1.50**, Note: Grand Aggregate is **FREE** when all Musket, Carbine and Revolver events are entered
- **UNLIMITED** Re-Entries at **\$1.25**

Listing of Company Events

Musket Team (8 man team)

50 Yard

Pigeon Board - 32 Clays - Either side showing but MUST BE uniform in color

8 - 6" Paper plates – 2 minute Rapid Fire

16 - Hanging - 4" Blocks

16 - Hanging Clays - Either side showing but MUST BE uniform in color

15 - Hanging - 4" Tiles and 1 - 2" X 4" tile

100 Yard

10 - Hanging 6" Tiles

Carbine Team (5 man team)

50 Yard

Pigeon Board - 20 Clays - Either side showing but MUST BE uniform in color

10 - Hanging - 4" Blocks

10 - Hanging Pigeons - Either side showing but MUST BE uniform in color

9 - Hanging 4" Tiles and 1 - 2" X 4" tile

100 Yard

8 - Hanging 6" Tiles

Revolver Team (3 man team)

25 Yard

Pigeon Board - 9 Clays - Either side showing but MUST BE uniform in color

6 - Hanging - 4" Blocks

6 - Hanging Pigeons - Either side showing but MUST BE uniform in color

Repeater Team (3 man team)

50 Yard

Pigeon Board - 24 Clays - Either side showing but MUST BE uniform in color

12 - Hanging - 4" Blocks

12 - Hanging Pigeons - Either side showing but MUST BE uniform in color

100 Yard

8 - Hanging 6" Tiles

Smoothbore Team (3 man team)

25 Yard

Pigeon Board - 9 Clays - Either side showing but MUST BE uniform in color

6 - Hanging - 4" Tiles

6 - Hanging Pigeons - Either side showing but MUST BE uniform in color

50 Yard

6 - Hanging 6" Tiles

Please Note:

All NSSA rules and procedures will be fully enforced. In particular your attention is called to the rules regarding:

- 1) All hanging targets are to be at least ONE target width apart
- 2) All safety rules and procedures are to be fully implemented

3) Team Commander Meetings are MANDATORY!!

4) Rules regarding alcoholic beverage consumption during competition will be enforced

5) Uniforms are REQUIRED at all team events. In the event of severe weather, changes in this rule will be announced from the tower and if time permits, written notices will be posted on bulletin boards. NO SNEAKERS, BOAT SHOES, etc. will be permitted to be worn during any Team Events

Note: Each team is responsible to bring a STAPLE GUN for the Rapid Fire and Block Events

