

The MASON DIXON Regional Skirmish

JUNE 24 – 26, 2022



The Mason Dixon Regional Skirmish will be held on June 24-26, 2022. It is hosted by Company C, 2nd United States Sharp Shooters. We will have the following team matches: Musket (5 shooters), Carbine (5 shooters), Revolver (3 shooters), Smoothbore (3 shooters), Cannon, and Mortar. Uniforms must be worn for all team competitions. Single Shot Pistol, Breechloader II, and Single Shot Breechloader Individuals will be available, but no team matches will be held.

Individual competition will start on both ranges at 8:30 a.m. on Friday, June 24, and end at 5 p.m. on Friday. Mortars may fire from 4 p.m. until 5 p.m. on Friday.

On Saturday, June 25, the range will open at 8 a.m. for Individuals. Mortars may fire at 10 a.m. This gives mortar crews two time slots. The last relay for Individuals will end at 1:00 p.m. Carbine team captains meeting will be held at 1:15 and the Carbine Team Match will start at 1:30 p.m. The Smoothbore Match will begin one half hour after the Carbine Team Match concludes. The Cannon Match will start one half hour after the Smoothbore Match ends. The range will be closed for the day after the Cannon Match.

On Sunday, June 26, Musket team captains will meet at 8:45 and the Musket Team Match will start at 9 a.m. with opening ceremonies.

There will be an Air Gun match on Saturday, one half hour after the Carbine Team Match if there are enough participants. Air Gun Individuals will be Saturday morning.

Individual matches will be 10-shot matches & classified, with the exception of aggregates. There will be 3 medals in each class and medals in each aggregate for the individual matches (5-31-22 N-SSA database).

Team awards will be for Musket, Carbine, Revolver, and Smoothbore: 3 “A” team and 3 “B” team and 2 “C” team. Mortar- 3 places for 100-yard event. Cannon- 3 places.

The Mason Dixon is open to all teams! We would like to have this skirmish return to the days when it was one of the biggest skirmishes in the N-SSA. We want teams to sign up early to help with target preparation, but all teams will be welcome even if they sign up at the Fort.

APPLICATION FOR PARTICIPATION

**MASON DIXON REGIONAL
JUNE 24-26, 2022**

Unit Name: _____ Region: _____
Address: _____ Seniority No: _____
E-mail address: _____
Phone Number: _____

Team Costs:

Musket Team (5 persons)	\$35.00	_____
Carbine Team (5 persons)	\$35.00	_____
Revolver Team (3 persons)	\$20.00	_____
Smoothbore Team (3 persons)	\$20.00	_____
Mortar Team	\$20.00	_____
Cannon Team	\$25.00	_____
	Total:	_____

Please mail applications to:

Gary Sheppard
619 Pritchards Hill Court
Winchester, Virginia 22601

Phone: 540.931.8003
e-mail: shepwin@yahoo.com

Please make checks out to: “Company C, 2nd USSS”

THANK YOU !



60th MASON DIXON SKIRMISH

June 24-26, 2022



Co. C, 2nd U.S. Sharp Shooters invites you to participate in the Mason Dixon Regional Skirmish to be held at Fort Shenandoah, Gainesboro, Virginia. This is a Chesapeake Regional Skirmish and all skirmish rules apply. We will have the following team matches: Revolver; Carbine; Smoothbore; Musket; Mortar; and Cannon. Uniforms must be worn for all Team Competitions. All Team Matches and Individuals will be classified.

SCHEDULE of EVENTS

Friday, June 24th

- 8:00am: Registration begins
- 8:30am - 5:00pm: Both Ranges open for Individual Competition (10-shots for score)
- 3:30pm: Mortar Team Commanders meeting at Stat House and set up
- 4:00pm – 5:00pm: Mortar Team Competition (1 hour)
- 5:00pm: All Ranges closed

Saturday, June 25th

- 8:00am: Registration and both Ranges open for Individual Competition
- 9:30am: Mortar Team Commanders meeting at west Tower and set up
Revolver Team Commander meeting on the Revolver Range at the Storage Shack
- 10:00am: Mortar Team Competition by two intervals
Revolver Team Competition begins
- 12:45pm: Last relay for Individuals on both Ranges. All targets are to be turned in by 2 pm
- 1:00pm: Individuals end on both Ranges
- 1:15pm: Carbine Team Commanders meeting at Stat House
- 1:30pm: Carbine Team Match
- 4:15pm: Smoothbore Team Commanders meeting at Stat House
- 4:30pm: Smoothbore Team Match
Air Rifle Competition on Position 55 if interest exists
- 5:45pm: Cannon Team Commanders meeting at Stat House
- 6:10pm: Cannon Match begins
- 7:30pm: Main Range is closed for the day

Sunday, June 26th

- 8:45am: Musket Commanders Meeting at the Stat House
- 9:00am: Opening Ceremonies followed by Musket Team Match
Protest Period ends
- 9:30am: Medals available for pick-up
- 11:30am: Main Range is closed following the Musket Team Match
Mining for lead may be conducted for the next two hours

All teams are responsible to work out their own arrangements for line judge/safety for team events. Shooters must display their current membership card. Each team should provide an electronic digital stopwatch for timing team events and a staple gun for preparing targets.

TEAM TARGETS
(target material subject to change)

Revolver: 3 shooter teams – all targets at 25 yards

- 9 - pigeons on backer
- 6 - hanging 4 inch tiles
- 6 - hanging liquid filled bottles
- 6 - hanging 4 inch wood blocks

Carbine: 5 shooter teams

- 50-yard targets: 20 pigeons on cardboard backer
 - 10 - 4 inch hanging tiles
 - 10 - hanging liquid filled bottles
 - 10 - hanging wood blocks
- 100 yards: Five 6 inch hanging tiles and 2 hanging ½ gallon plastic jugs

Smoothbore: 3 shooter teams – all targets at 25 yards

- 9- pigeons on backer
- 6- hanging 4 inch tiles
- 6- hanging liquid filled bottles
- 6- hanging 4 inch wood blocks

Musket: 5 person teams

- 50-yard targets: 20 pigeons on cardboard backer
 - 10 - 4 inch hanging tiles
 - 10 - hanging pigeons
 - 10 - hanging wood blocks
- 100 yards: Five 6 inch hanging tiles and 2 hanging ½ gallon plastic jugs

Mortar: Stake at 100 yards supplied by each team.

Cannon: Cannon silhouette and five 1-foot square sheet rock tiles.

Air Gun Match: will be set up on Position 55 at the range after we see the level of interest.